LIVE PAM SUITE

The IPDirector content management suite features dynamic applications for live media content browsing, control, edit and playout, relying on a central database. With its open, modular architecture, IPDirector can be adapted to any production environment and allows for easy integration and media exchange with any third-party system. Each interface is easy-to-use, guaranteeing fast and efficient content turnaround.

CORE BENEFITS

INTUITIVE INTERFACES
IPDirector’s intuitive interfaces give you the ability to quickly find the content that you need, and easily organize your clips, even in the middle of the most demanding live productions.

FASTER SPEED TO AIR
IPDirector’s comprehensive live production applications leverage EVS servers to move content very quickly from ingest to playout.

COMPLETE COLLABORATION
IPDirector provides access to content, incoming feeds and multi-site contribution for more efficient collaboration amongst production teams.

SCALABLE SOLUTIONS
IPDirector lets you easily add ingest and playout channels for your production with an infrastructure that can stack and scale at the pace of your business.

FLEXIBLE LOGGING FUNCTIONS
When dealing with live content, simple media labels don’t suffice. IPDirector allows your team to implement flexible metadata profiles and timecoded annotations that fit your editorial needs and your content.

WORK FROM ANYWHERE
IPDirector is extendable with editorial web tools like IPWeb, an html5 web app that gives users instant access to content – no matter where they are.

REACH A BROADER AUDIENCE THROUGH SOCIAL MEDIA
The new Publish Add-On enabled by VIA allows you to easily publish single or multiple clips and playlists to social media platforms such as Facebook, generating extra revenue as well as increased engagement time.
To get in touch or to book a demo, please visit www.evs.com/ipdirector

Search for EVS Broadcast Equipment on

KEY FEATURES

- Multiple camera ingest
- Instant review
- Rough cut editing
- Clip transfer and streaming to craft editor and storage
- Highlights import from craft editors
- Graphics import from graphical devices
- Online storage and nearline storage control
- Instant clip review
- Playout control
- Digital publishing
- Multifeed ingest & files import
- Metadata management
- Network control (high/low resolution)
- Transfer/streaming to post-production
- Quick program fixing
- Fill & key